

Vectors

Basic results

- Parallel vectors: $\mathbf{a} = \lambda \mathbf{b}$
- $\mathbf{a}, \mathbf{b}, \mathbf{c}$ coplanar: $\mathbf{a} = \lambda \mathbf{b} + \mu \mathbf{c}$
- A, B, C collinear: $\vec{AB} = \lambda \vec{BC}$
- Unit vector $\hat{\mathbf{b}} = \frac{\mathbf{b}}{|\mathbf{b}|}$

Ratio Theorem



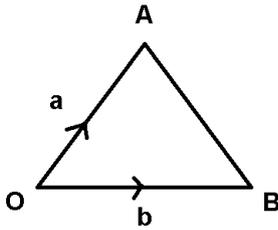
$$\vec{OC} = \frac{\mu \vec{OA} + \lambda \vec{OB}}{\mu + \lambda}$$

Dot Product

- $\mathbf{a} \cdot \mathbf{b} = |\mathbf{a}| |\mathbf{b}| \cos \theta$
- $\begin{pmatrix} a_1 \\ a_2 \\ a_3 \end{pmatrix} \cdot \begin{pmatrix} b_1 \\ b_2 \\ b_3 \end{pmatrix} = a_1 b_1 + a_2 b_2 + a_3 b_3$
- $\mathbf{a} \cdot \mathbf{a} = |\mathbf{a}|^2$
- $\mathbf{a} \cdot \mathbf{b} = 0$ if \mathbf{a}, \mathbf{b} are perpendicular
- $\mathbf{a} \cdot \mathbf{b} = \mathbf{b} \cdot \mathbf{a}$

Cross Product

- $\mathbf{a} \times \mathbf{b} = |\mathbf{a}| |\mathbf{b}| \sin \theta \hat{\mathbf{n}}$, where $\hat{\mathbf{n}}$ is the unit vector perpendicular to both \mathbf{a} & \mathbf{b}
- If \mathbf{a}, \mathbf{b} are parallel, $\mathbf{a} \times \mathbf{b} = \mathbf{0}$
- $\mathbf{a} \times \mathbf{b} = -\mathbf{b} \times \mathbf{a}$

Area (using Cross Product)

Area of $\Delta OAB = \frac{1}{2} |\mathbf{a} \times \mathbf{b}|$

Equation of Lines

- Vector Eqn: $\mathbf{r} = \mathbf{a} + \lambda \mathbf{m}, \lambda \in \mathbb{R}$
(\mathbf{a} : Position vector of point on line, \mathbf{m} : Direction vector of line)
- Parametric Eqn:

$$x = a_1 + \lambda m_1$$

$$y = a_2 + \lambda m_2$$

$$z = a_3 + \lambda m_3$$
- Cartesian Eqn:

$$\frac{x - a_1}{m_1} = \frac{y - a_2}{m_2} = \frac{z - a_3}{m_3} (= \lambda)$$

Length of Projection

Length of projection of \mathbf{a} on $\mathbf{b} = |\mathbf{a} \cdot \hat{\mathbf{b}}|$

Equation of Planes

- Vector Eqn (Parametric): $\mathbf{r} = \mathbf{a} + \lambda \mathbf{m}_1 + \mu \mathbf{m}_2$
(\mathbf{a} : Position vector of point on plane; $\mathbf{m}_1, \mathbf{m}_2$ are vectors parallel to plane)
- Vector Eqn (Scalar Product): $\mathbf{r} \cdot \mathbf{n} = D$
(\mathbf{n} : vector normal to plane)
- Cartesian Eqn: $ax + by + cz = D$, derived from scalar product form

Distance from Origin to Plane

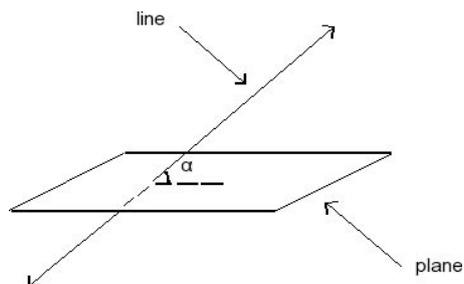
Given a plane $\mathbf{r} \cdot \mathbf{n} = D$, its distance from the Origin is $\frac{D}{|\mathbf{n}|}$.

Angle between 2 Planes

$$\cos \theta = \frac{|\mathbf{n}_1 \cdot \mathbf{n}_2|}{\|\mathbf{n}_1\| \|\mathbf{n}_2\|} \quad (\mathbf{n}_1, \mathbf{n}_2 \text{ are the two normal vectors})$$

Angle between Line and Plane

$$\sin \theta = \frac{|\mathbf{n} \cdot \mathbf{m}|}{\|\mathbf{n}\| \|\mathbf{m}\|} \quad (\mathbf{n} \text{ is normal vector of plane; } \mathbf{m} \text{ is direction vector of line})$$

**Foot of Perpendicular From Point to Line**

	From point (B) to Line (l)
(Picture)	
Equation (I): Where does F lie?	F lies on the line l . $\vec{OF} = \mathbf{a} + \lambda \mathbf{m}$
Equation (II): Perpendicular	$\vec{BF} \cdot \mathbf{m} = 0$ $(\vec{OF} - \vec{OB}) \cdot \mathbf{m} = 0$
Final Step	Substitute Equation (I) into Equation (II) and solve for λ .

Foot of Perpendicular From Point to Plane

	From point (B) to Plane (p)
(Picture)	
Equation (I): Where does F lie?	F lies on the plane p . $\vec{OF} \cdot \mathbf{n} = d$
Equation (II): Perpendicular	$\vec{BF} = k \mathbf{n}$ $\vec{OF} - \vec{OB} = k \mathbf{n}$ $\vec{OF} = k \mathbf{n} + \vec{OB}$
Final Step	Substitute Equation (II) into Equation (I) and solve for k .